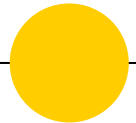


Physics 101H

General Physics 1 - Honors



Lecture 50 - 12/08/22

Review I

Final



Exam takes place in **Small 111** from **9 am to 12 noon** on **Tuesday December 13**

You will have 3 hours to complete the exam

- 5 multiple choice questions
- 5 handwritten solution problems

Arrive early, bring paper and something(s) to write with! (Spare paper will be available)

Topics cover Chapters 1 to 17

- Practice exam is available on Blackboard
- Solutions will be available after class tomorrow on Blackboard

You may prepare your own formula sheet - **two sides** of **letter paper**

You may bring a calculator, but phones, tablets and laptops are not allowed

Remember you are here to learn and understand the physics!

Topic overview: part I



Preliminaries:

- ◉ Dimensional analysis and units
- ◉ Vectors, including dot and cross products

1D kinematics:

- ◉ Distinguishing scalar and vector quantities
- ◉ Kinematic equations for constant acceleration

2D kinematics:

- ◉ Kinematic equations for constant acceleration
 - ◉ Projectile motion
- ◉ Uniform circular motion

Dynamics

- ◉ Newton's laws of motion

Topic overview: part II



Work and energy conservation:

- Work and work–energy theorem
- Conservative forces
- Kinetic energy and potential energy
- Conservation of energy
- Power

Momentum and collisions:

- Conservation of momentum
- Elastic and inelastic collisions
- Collisions in 1D and 2D

Rotational motion:

- Rotational kinematics
- Relating angular and linear kinematics
- Moment of inertia
- Conservation of energy

Rotational dynamics:

- Torque
- Newton's second law for rotational motion
- Angular momentum
- Conservation of angular momentum
- Rolling motion

Topic overview: part III



Static equilibrium and elasticity:

- Definition of equilibrium
- Stress and strain
- Elastic modulus

Gravitation:

- Newton's law of gravitation
- Gravitational potential energy
- Kepler's laws
- Orbital energy
- Escape velocity

Fluid mechanics:

- Density and pressure
- Pascal's principle
- Archimedes' principle
- Continuity equation
- Bernoulli's principle

Topic overview: part III



Oscillatory motion:

- Simple harmonic motion
- Simple harmonic vs circular motion
- Pendulums
- Damped and forced oscillations

Waves:

- Wave equation and travelling waves
- Waves on a string
- Wave superposition and interference
- Reflection and transmission
- Standing waves

Sound:

- Sound waves
- Sound intensity and sound intensity level
- Beats
- Doppler effect



Mechanics survey

Instructions: Please complete the following multiple choice survey. The survey is **ungraded**, and is intended to help the department understand how to help you learn physics. Your score **does not matter** and you will receive **participation credit**.

Please **write your name** on the cover sheet. You will receive **extra credit** for completing the survey. (I will include it as part of your grade for Problem Set 0.)

You have 30 minutes. Answer **as many questions as you can**.

You **may not use electronic devices: phones, tablets, laptops, etc.**

PHYSICS 101 - HONORS

Lecture 50 12/8/22

Key equations

Part 1

$$\vec{a} \cdot \vec{b} = ab \cos \theta$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix} = \hat{i}(a_y b_z - b_y a_z) \\ - \hat{j}(a_x b_z - a_z b_x) \\ + \hat{k}(a_x b_y - a_y b_x)$$

$$\vec{x} = \frac{\vec{a}t^2}{2} + \vec{v}_0 t + \vec{x}_0$$

$$\Delta \vec{x} = \left(\frac{\vec{v} + \vec{v}_0}{2} \right) t$$

$$\vec{v} = \vec{v}_0 + \vec{a}t$$

$$v^2 = v_0^2 + 2a \Delta x$$

$$h = \frac{v_0^2}{2g} \sin^2 \theta$$

$$R = \frac{2v_0^2}{g} \sin \theta \cos \theta$$

$$a_c = \frac{v^2}{r} = \omega^2 r$$

$$\vec{F}_{\text{net}} = m\vec{a}$$

$$F_s \leq \mu_s N$$

$$F_k = \mu_k N$$

$$v = \omega r$$

$$T = \frac{2\pi r}{v} = \frac{2\pi}{\omega}$$

$$g = 9.81 \text{ m/s}^2$$

Part II

$$W = \int \vec{F} \cdot d\vec{r}$$

$$W = \Delta E_K = \frac{1}{2} M V_2^2 - \frac{1}{2} M V_1^2$$

$$W = \Delta E_P = \frac{k}{2} (x_2^2 - x_1^2) \quad \text{for a spring}$$

$$W = \Delta E_g = -mg (y_2 - y_1) \quad \text{close to Earth's surface}$$

$$P = \frac{dW}{dt} = \vec{F} \cdot \vec{v}$$

Conservation of energy: $E_{\text{TOT}}^i = E_{\text{TOT}}^f$

$$\vec{p} = m \vec{v}$$

$$\vec{I} = \int \vec{F} dt = \Delta \vec{p}$$

$$\vec{F} = \frac{d\vec{p}}{dt}$$

← Newton's 2nd law (!)

Conservation of

$$\vec{p}_f = \vec{p}_i$$

$$\vec{r}_{\text{cm}} = \frac{1}{M} \int \vec{r} dm$$

$$\vec{v}_{\text{cm}} = \frac{d}{dt} \vec{r}_{\text{cm}}$$

$$\vec{a}_{\text{cm}} = \frac{d\vec{v}_{\text{cm}}}{dt}$$

$$\Delta v = u \ln \frac{m_i}{m_f}$$

rocket equation

Rotational

$$\bar{\omega} = \frac{d\bar{\theta}}{dt}$$

$$\bar{\alpha} = \frac{d\bar{\omega}}{dt} = \frac{d^2\bar{\theta}}{dt^2}$$

$$\bar{\omega} = \bar{\alpha}t + \bar{\omega}_0$$

$$\bar{\theta} = \frac{\bar{\alpha}}{2}t^2 + \bar{\omega}_0t + \bar{\theta}_0$$

$$\bar{I} = \int r^2 dm \quad \text{or} \quad \bar{I} = \sum_i r_i^2 M_i$$

$$E_K^{\text{rot}} = \frac{1}{2} \bar{I} \omega^2$$

$$\bar{L} = \bar{r} \times \bar{p} = \bar{I} \bar{\omega}$$

$$\bar{\tau} = \frac{d\bar{L}}{dt} = \bar{r} \times \bar{F}$$

$$\bar{\tau}_{\text{net}} = \bar{I} \bar{\alpha}$$

Translational

$$\bar{v} = \frac{d\bar{x}}{dt}$$

$$\bar{a} = \frac{d\bar{v}}{dt} = \frac{d^2\bar{x}}{dt^2}$$

$$\bar{v} = \bar{a}t + \bar{v}_0$$

$$\bar{x} = \frac{\bar{a}t^2}{2} + \bar{v}_0t + \bar{x}_0$$

$$E_K^{\text{lin}} = \frac{1}{2} M v^2$$

$$\bar{p} = M \bar{v}$$

$$\bar{F} = \frac{d\bar{p}}{dt}$$

$$\bar{F}_{\text{net}} = M \bar{a}$$

$$s = r\theta$$

$$v_E = \omega r$$

$$a = a_t / r$$

$$a_c = v_E^2 / r$$

connect rotational and translational motion

Part III

Static equilibrium:

$$\sum_k \vec{F}_k = 0 \quad \sum_k \vec{\tau}_k = 0 \quad \text{equilibrium}$$

$$e = \frac{\text{stress}}{\text{strain}}$$

$$e = \frac{F_{\perp}/A}{\Delta L/L_0} \quad \text{tensile stress/strain}$$

$$B = -\Delta p \frac{V_0}{\Delta V}$$

$$S = \frac{F_{\parallel}/A}{\Delta x/L_0}$$

Gravitation:

$$\vec{F}_{12} = \frac{GM_1 M_2}{r^2} \hat{r}_{12}$$

$$\vec{g} = \frac{GM}{r^2} \hat{r}$$

$$E_p = -\frac{GM_1 M_2}{r}$$

$$v_{\text{esc}} = \sqrt{\frac{2GM}{R}}$$

$$v_{\text{orbit}} = \sqrt{\frac{GM}{r}}$$

$$T_{\text{orbit}} = 2\pi \sqrt{\frac{r^3}{GM}}$$

$$\text{or } T^2 = \frac{4\pi^2}{GM} a^3$$

Kepler's 3rd law
for an ellipse

Fluid mechanics:

$$e = \frac{M}{V}$$

$$P = \frac{F}{A}$$

$$P = P_0 + egh$$

$$P_1 = P_2$$

↑ Pascal's principle

$$Q = \frac{dV}{dt} \quad \text{flow rate}$$

$$A_1 v_1 = A_2 v_2 \quad \text{continuity equation}$$

$$P_1 + \frac{1}{2} \rho v_1^2 + \rho g h_1 = P_2 + \frac{1}{2} \rho v_2^2 + \rho g h_2 \quad \text{Bernoulli equation}$$

Oscillations and waves:

$$f = \frac{1}{T} \quad T = \frac{2\pi}{\omega}$$

$$x(t) = A \cos(\omega t + \phi) \quad v(t) = -A\omega \sin(\omega t + \phi)$$
$$a(t) = -A\omega^2 \cos(\omega t + \phi)$$

$$\ddot{x} = -\omega^2 x \quad \text{simple harmonic motion}$$

$$\omega = \sqrt{\frac{k}{m}} \quad \text{mass-spring system}$$

$$\omega = \sqrt{\frac{g}{l}} \quad \text{simple pendulum}$$

$$x(t) = A e^{-\frac{b}{2m}t} \cos(\omega t + \phi) \quad \text{underdamped pendulum}$$

$$\omega = \sqrt{\omega_0^2 - \left(\frac{b}{2m}\right)^2} \quad \text{underdamped frequency}$$

$$x(t) = A \cos(\omega t + \phi) \quad \text{forced oscillations}$$

$$A = \frac{F_0}{\sqrt{m^2(\omega^2 - \omega_0^2)^2 + b^2\omega^2}} \quad \text{forced oscillation amplitude}$$

$$v = f\lambda \quad v = \frac{\lambda}{T} \quad v = \frac{\omega}{k} \quad \text{wave speed}$$

$$v = \sqrt{\frac{T}{\mu}}$$

string wave speed

$$v = \sqrt{\frac{\beta}{\rho}}$$

compression wave speed in fluid

$$v = \sqrt{\frac{\gamma RT}{M}}$$

sound wave in a gas

$$y(x,t) = A \sin(kx \mp \omega t + \phi)$$

travelling wave

$$I = \frac{P}{4\pi r^2}$$

spherical wave intensity (sound intensity)

$$x(x,t) = x_{\max} \cos(kx \mp \omega t + \phi)$$

sound waves

$$p(x,t) = p_{\max} \sin(kx \mp \omega t + \phi)$$

$$\frac{I_2}{I_1} = \frac{r_1^2}{r_2^2}$$

$$\beta = 10 \log_{10} \frac{I}{I_0}$$

$$I_0 = 10^{-12} \text{ W/m}^2$$

$$f_0 = f_s \left(\frac{v \pm v_o}{v \mp v_s} \right)$$

Doppler effect